

Dynamics – Knowledge Organiser

DYNAMICS refer to how loud or soft music is played. It is an important part of performing music **EXPRESSIVELY**.

Fortissimo	<i>ff</i>	VERY LOUD
Forte	<i>f</i>	LOUD
Mezzo-forte	<i>mf</i>	Fairly Loud
Mezzo-piano	<i>mp</i>	Fairly Soft
Piano	<i>p</i>	Soft
Pianissimo	<i>pp</i>	Very Soft



Texture – Knowledge Organiser

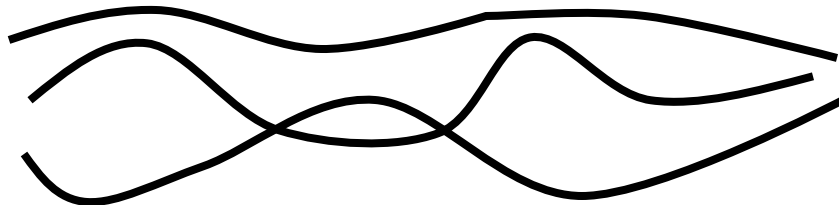
TEXTURE is what we call the different layers and parts of a musical piece and how they fit together.

Monophonic



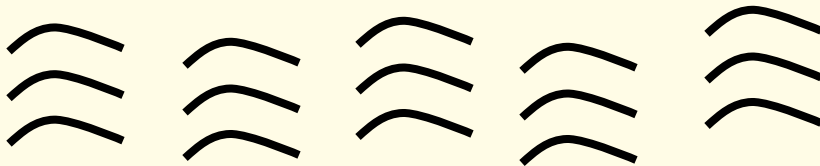
A single melodic voice or instrument

Polyphonic



Different musical lines that interweave with each other

Homophonic



A texture based on chords

Counterpoint

Two or more different melodies playing together.



Unison

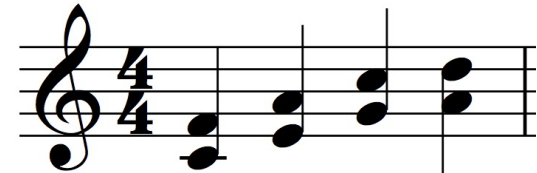
When two or more voices or instruments sing/play exactly the same thing at the same time

Melody and accompaniment



Parallel Motion

Notes moving in the same direction keeping the same interval.



Examples of THIN texture

Solo instrument
Acoustic guitar and vocal
Piano and cello

Examples of THICK texture

An orchestra
A rock band
A samba ensemble

Contrary motion

Notes moving in opposite directions; one up, the other down.

